

1. START with one person interacting at a time:

- a. Pick a topic from the following:
 - i. An object in the room
 - ii. A childhood memory
 - iii. Something that happened or was said that day
- b. Create a story from said topic. Just have fun and let it flow naturally.
- c. Establish the setting or context and leave the response to your partner. DO NOT give context and a punchline in one monologue.

2. REPEAT between partners:

- a. Take a moment to process what was just said
 - i. **IF you found the dialogue funny:**
 - 1. Allow yourself to laugh
 - 2. Respond that it was funny and why (without too many details)
 - ii. **ELSE:**
 - 1. **IF there is an opening for a punchline:**
 - a. Say it and allow a moment for the audience to laugh
 - 2. **ELSE:**
 - a. Begin your next statement with “yes and...”
 - b. Finish that statement with acknowledging what your partner said and adding greater context
- b. **UNTIL “there is an opening for a punchline”**

3. END

Essential Questions (in relation to the project):

1. What is a computer?

- a. A computer can be anything that can follow an algorithm from start to finish. It can be human or a machine.

2. How do we use algorithms in our lives?

- a. We use algorithms even in the most basic and non-calculative ways. By using an algorithm to create and perform an artistic skit without planning or practice, the idea that an algorithm can be any set of steps we take in our daily lives is further promoted.

3. Do humans create or discover algorithms?

- a. I used the patterns I discovered with great comedians, especially those with natural talent, to create an algorithm for recreating said talent. I wanted to capture both the discovery and creation in my algorithm to highlight the importance of both in practice.

4. How has the widespread use of computing technology and algorithms changed the way we work, play, and interact with other people? How much should we let technology do for us?

- a. Most of my sources came from comedians I watch on YouTube, most notably Game Grumps. That would not have been possible without the use of widespread technology. In modern society, we aren't limited to one set of humor being promoted. Everyone has a voice and unique style.

5. What social and legal issues have arisen due to the widespread use of computing technology and algorithms? What new issues are likely to arise in the future?

- a. With the rise of widespread technology has come a greater awareness of the kind of humor presented. There is a call for humor to not rely on the defamation or shaming of others, instead relying on immediate circumstance. For instance, "acceptable" humor for Game Grumps may come in the form of a game glitching out at just the right moment and a pun surrounding it. Regarding legal issues, some old forms of comedy, most notably "black face", have recently seen legal cases against current offenders. For instance, many college students are expelled in modern times by doing this exact thing and passing it off as "funny". Trends, perspectives, and power are always evolving and, as a result, evolving the eventual comedy that entertains millions.